

**IMPORTANT! PLEASE READ!**

**Effective Fall session of 2018 (October 1, 2018), teams will be required to have one of the following: reversible jerseys with one side being a dark color and one side being a light color. If you have two separate Home/Away jerseys, you must bring appropriate jersey according to your schedule. If you do not have two different colors, one being LIGHT and one being DARK, you will be required to provide your own pennies for whichever color you don't have, light or dark (See Rule #2). Two dark colored or two light colored sides will not be acceptable. You must have a distinguishable light color and a distinguishable dark color. Acceptable examples: white/red, light blue/dark blue, white/black, white/green, LIGHT grey/red, etc. Not acceptable examples: black/blue, green/black, red/black, red/blue, white/baby blue, etc. Numbers *should* be legal numbers according to high school rules. If you have any questions on colors and or/numbers for your jerseys, please call us before you order your jerseys. Thank you!**

1 - It is the coach's responsibility to know the rules and understand them. \*See Utah High School Basketball rulebook.

2 – The West bench is the Home-team bench. Second team listed on schedule is designated home team. Home team must provide noticeably light-colored jersey or will wear light colored pennies (provided by home team). The East bench is the Away-team bench. Away team must provide noticeably dark-colored jersey or will wear dark colored pennies (provided by Away team). If the two teams' jerseys are not a distinguishable light and dark color and neither team has another color or pennies, whichever team doesn't have the right jersey and didn't provide pennies will be subject to a possible forfeit\*.

\*If both teams can agree to switch home/away status in order for jerseys to meet this rule or one team is willing to switch their reversible to make colors distinguishable, that is acceptable. Night supervisor needs to be notified and teams need to switch to appropriate home/away benches. Game time will not be delayed (See Rule #8).

3 - Games will consist of 2-18 minute halves with a 3-minute half time. Extra periods (overtime) shall each be 3 minutes long until there is a winner.

4 - Time outs are one minute (four time outs per game).

5 – Official ball – 6<sup>th</sup>- 9<sup>th</sup> grade boys will use the standard size basketball. 3<sup>rd</sup> – 5<sup>th</sup> grade boys and all girls' leagues will use the 28.5 basketball.

6 - No player can play for more than one team in the same league. If there are two leagues, one at Weber County and one at another facility, a player may play for ONE team in each of those leagues. (If the other team is on your schedule, they are in your league.) If a player violates this policy, both teams

will forfeit every game that player has played in as that player is illegal. Weber County, nor the overflow facilities, will hold up a game waiting on players from another facility.

7 - Girls are not allowed to play on a boy's team and boys are not allowed to play on a girl's team. Leagues are offered for both.

8 – The game clock will begin at the precise scheduled game time (unless the previous game is running behind schedule or goes into overtime, then there will be a five minute “warm-up” period between the conclusion of that game and the start of the next game). Teams must have at least 4 players on court for the game to begin. If a team has less than 4 players on the court and the game clock has run for 10 minutes, that team will forfeit. The game clock will not be restarted due to teams being late or not ready to play. No more than 10 minutes will be allowed to run off the clock before the game is considered a forfeit. Your 5<sup>th</sup> player must be present at team bench before half time starts. If 5<sup>th</sup> player doesn't arrive by the end of the first half, team will forfeit. Certain situations may hold up a game for a few minutes: weather, traffic conditions, etc. Night supervisor will be in contact with Recreation Supervisor as well as coaches if this problem arises. Each situation will be addressed accordingly.

9 - Players must play in their current grade or may play up to a higher grade. A player may not play down a grade, no matter their age.

10 – **Release Forms:** Each player must have a parent/legal guardian sign the team's release form before they may participate. **Completed Release Forms are due PRIOR TO GAME TIME AT YOUR FIRST SCHEDULED GAME.** If a parent/legal guardian has not signed the release form for a player, he/she is considered illegal and is not allowed to play ball until parent/legal guardian has signed. No coach or other parent may sign for a player they are not legally responsible for. If team does not have enough legal players present at game time, team will forfeit. Teams may add to their release forms/rosters anytime during the season *AS LONG AS* the new player has a parent/legal guardian sign the team's release form prior to them stepping on the court. If you need to add a player, please talk to the night supervisor prior to your game. Release forms are kept at the gym.

11 - It is the team and coach's responsibility to notify Weber County Recreation Supervisor of any schedule conflicts for the season and submit all requests **BEFORE** the end of registration. Any schedule request made after the end of registration will result in a \$25 *PER REQUEST* fee to cover the time associated with redoing schedules. Weber County is not responsible for making up forfeited games due to players' participation in tournaments, other sporting events, school functions, vacations, illness, etc. Please check team's availability when registering and submit requests accordingly before the end of registration.

12 –Coaches are not allowed to switch game times with other teams. All game changes must be approved and administered by Weber County Recreation Supervisor. No exceptions. If any team switches game times with another team without going through Weber County to administer the game change, the team that initiated the change will be given a forfeit for that game.

13 – In the event of a tie in standings in league play, whichever team won in head to head competition will take the higher standing.

14 – Boys and girls in all leagues will shoot foul shots from the regular foul shot line.

### **Coaches**

15 - Coach must stay in the coach's box.

16 - Only one coach may stand while the game is in progress. All other coaches must remain on the bench. No exceptions.

### **Attire**

17 - All players must have a number. No duplicate or taped on numbers.

18 - No jewelry.

19 - **No pockets on shorts. No taped pockets.**

20 - No wrist or arm braces may be worn (See page 25, articles 1 & 2 of NFHS Rule Book).

21 - Player's jersey must be tucked in when he/she comes off the bench. Technical will be called when they step on the court if jersey is not tucked in.

### **Fouls/Conduct/Technical Fouls**

22 - Coaches are responsible for their fans and their conduct. Conduct of players, coaches and all spectators must be consistent with Weber County's Code of Conduct Policy listed on registration form. Any player, coach or spectator that does not follow the Code of Conduct and choose to use profane or abusive language, intentional roughness, fighting (on or off the court), harassing the officials, approaching a referee on court in a threatening manner, disrupting game play by running on court, harassing scorekeepers, supervisor or players, coaches or spectators from another team will be cause for removal from the game and facility. Depending on severity and number of infractions, coach, player or spectator could be given a suspension or banned from the league and facility and a forfeit can be called on violator's team. \*See Code of Conduct Form on Registration Form for further information.

23 - Anyone who threatens or touches any person will be banned from the league.

24- If a coach (head coach or assistant coach) is given a technical, all coaches must remain sitting for the remainder of the game. No exceptions.

25- Anyone who gets 2 technical fouls, flagrant foul or is ejected from a game must leave the building immediately and is not allowed to come to the next scheduled game. This applies to players, coaches and spectators. Depending on the severity of the foul or reason for technical foul or reason for ejection, a multiple game suspension may be given (see rule 22).